

Discharge Lamps

Turn off all electronic devices

Observations about Discharge Lamps

- They often take moment to turn on
- They come in a variety of colors, including white
- They are often whiter than incandescent bulbs
- They last longer than incandescent bulbs
- They sometimes hum loudly
- They flicker before they fail completely

5 Questions about Discharge Lamps

1. Why phase out incandescent lightbulbs?
2. How can colored lights mix so we see white?
3. Why does a neon lamp produce red light?
4. How can white light be produced without heat?
5. How do gas discharge lamps produce light?

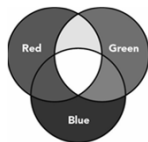
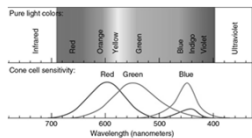
Question 1

- Q:** Why phase out incandescent lightbulbs?
A: Because they waste too much electric power.
- Incandescent lightbulb is a thermal light source
- ◊ with a relatively low filament temperature of 2700 K
 - ◊ It emits mostly invisible infrared light
 - ◊ Less than 10% of its thermal power is visible light
- Non-thermal light sources can be more efficient

Question 2

- Q:** How can colored lights mix so we see white?
A: Primary colors of light trick our vision.

- We have three groups of light-sensing cone cells
- ◊ Their peak responses are to red, green, and blue light
 - ◊ Those are therefore the primary colors of light
- Mixtures of primary colors can make us see any color



Question 3

- Q:** Why does a neon lamp emit red light?
A: Neon's quantum structure dictates light emission
- Electrons obey the rules of quantum physics
- ◊ In matter, electrons exist as quantum standing waves
 - ◊ three-dimensional patterns of nodes and antinodes
 - ◊ each wave "cycles" in place—it does not change with time
 - ◊ In atoms, those standing waves are called orbitals
 - ◊ In solids, those standing waves are called levels
- Quantum structure dictates atom's light emission

Quantum Physics

Classical physics (pre-1900) thought that

- everything in nature is a particle or a wave
- electrons, atoms, and billiard balls are particles
- light and sound are waves

Modern physics (post-1900) recognizes that

- everything in nature is both particle and wave
- things are most wave-like when they are left alone
- things are most particle-like when they interact

Electrons in Matter

Electrons in matter

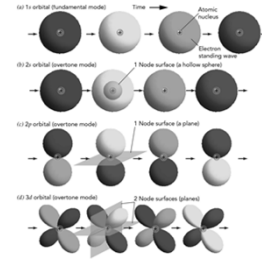
- exist as quantum standing waves
- have energies set by their waves

In atoms, waves are orbitals

- "orbit" an attractive charge
- oscillate in place (color change)

Orbitals differ in energy

- 1s orbital is lowest energy
- 2s orbital is second lowest
- 2p orbital is third lowest



Electrons in Matter (con't)

Electrons

- obey the Pauli exclusion principle:

No two indistinguishable Fermi particles ever occupy the same quantum wave

- have two distinguishable states: spin-up or spin-down
- can occupy each wave alone or in pairs, but no more than that
- tend to occupy lowest energy waves, 2 electrons per wave

Electrons in a Neon Atom

Electrons in any atom

- tend to settle into the lowest energy orbitals
- cannot be more than 2 to an orbital
- Lowest energy arrangement is atom's ground state
- Higher energy arrangements are atom's **excited states**

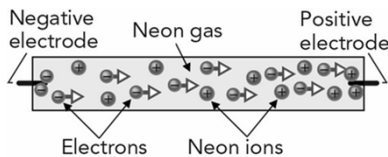
In a neon atom,

- the nucleus has 10 protons
- electrical neutrality requires it to have 10 electrons
- ground state has electrons in 5 lowest-energy orbitals

Neon Discharge Lamps

Neon lamp

- metal electrodes inject free charges into dilute neon
- plasma forms—a vapor of charged particles
- electric field causes current to flow in the plasma
- current is mostly electrons streaming toward positive
- electrons often collide violently with neon atoms



Neon Lamps and Excited States

Collisions in the plasma

- occasionally ionize neon atoms, sustaining the plasma
- cause electronic excitations of the neon atoms

In a neon atom,

- electrons normally occupy ground state orbitals
- collisions can shift electrons to higher energy orbitals
- light emission can return them to lower energy orbitals

Atoms interact with light via radiative transitions

Radiative transition that emits light is **fluorescence**

Light from Atoms

The quantum physics of light:

- ◊ Light travels as a wave (diffuse rippling fields)
- ◊ Light is emitted or absorbed as a particle (a photon).

A photon carries a specific amount of energy

$$\text{Photon energy} = \text{Planck constant} \cdot \text{frequency}$$

An atom's orbitals differ by specific energies

- ◊ Orbital energy differences set the photon energies
- ◊ Excited atom emits a specific spectrum of photons

Atomic Fluorescence

Photon energy is the difference in orbital energies

- ◊ Small energy differences → infrared (IR) photons
- ◊ Moderate energy differences → red photons
- ◊ Big energy differences → blue photons
- ◊ Even bigger energy differences → ultraviolet (UV) photons

Each atom has its own fluorescence spectrum

Neon's fluorescence spectrum is dominated by red light

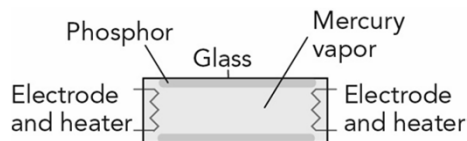
Question 4

Q: How can white light be produced without heat?

A: Synthesize the proper mixture of primary colors.

Fluorescent tubes

- ◊ use a discharge in mercury gas to produce UV light
- ◊ UV light causes phosphors on the tube wall to glow
- ◊ phosphors synthesize white light from primary colors



Phosphors

A mercury discharge emits mostly UV light

A phosphor can convert UV light to visible

- ◊ Absorb a UV photon, emit visible photon.
- ◊ Missing energy usually becomes thermal energy.

Fluorescent lamps use white phosphors

- ◊ They imitate thermal whites at 2700 K, 5800 K, etc.

Specialty lamps use colored phosphors

- ◊ Blue, green, yellow, orange, red, violet, etc.

Starting Fluorescent Lamps

Starting a discharge requires electrons in the gas

Those electrons can be injected into the gas by

- ◊ heated filaments with special coatings
- ◊ or by high voltages

Once discharge starts, it can sustain the plasma

Starting the discharge damages the electrodes

- ◊ Atoms are sputtered off the electrodes
- ◊ Damage limits the number of times a lamp can start

Stabilizing Fluorescent Lamps

Gas discharges are electrically unstable

- ◊ Gas is initially insulating
- ◊ Once discharge is started, gas become a conductor
- ◊ The more current it carries, the better it conducts
- ◊ Current tends to skyrocket out of control

Stabilizing discharge requires ballast

- ◊ Inductor ballast (old, 60 Hz, tend to hum)
- ◊ Electronic ballast (new, high-frequency, silent)

Question 5

Q: How do gas discharge lamps produce light?

A: The discharge emits atomic fluorescence light, similar to neon

Some discharge lamps are based on low-pressure mercury vapor

- ◊ Mercury gas has its resonance line in the UV
- ◊ Low-pressure mercury lamps emit mostly UV light

Some low-pressure discharge lamps use visible resonance lines

- ◊ Low-pressure sodium lamps emit sodium's yellow-orange resonance light
- ◊ They are highly energy efficient, but extremely monochromatic
- ◊ Once popular on highways, they are now rarely used

High Pressure Effects

High pressures broaden each spectral line

- ◊ Collisions occur during photon emissions,
- ◊ so frequency and wavelength become smeared out.
- ◊ Collision energy shifts the photon energy

Radiation trapping occurs at high atom densities

- ◊ Atoms emit resonance radiation very efficiently
- ◊ Atoms also absorb resonance radiation efficiently
- ◊ Resonance radiation photons are trapped in the gas
- ◊ Energy must escape discharge via other transitions

High-Pressure Discharge Lamps

At higher pressures, new spectral lines appear

High-pressure sodium vapor discharge lamps

- ◊ emit a richer spectrum of yellow-orange colors,
- ◊ are still quite energy efficient,
- ◊ but are less monochromatic and easier on the eyes.

High-pressure mercury discharge lamps

- ◊ emit a rich, bluish-white spectrum,
- ◊ with good energy efficiency.
- ◊ Adding metal-halides adds red to improve whiteness.

Summary about Discharge Lamps

- ◊ Thermal light sources are energy inefficient
- ◊ Discharge lamps produce more light, less heat
- ◊ They carefully assemble their visible spectra
- ◊ They use atomic fluorescence to create light
- ◊ Some include phosphors to alter colors